FIRST IN - WEASELS OVER SYRIA

SCORING GUIDE

*** WARNING SPOILERS ***

MISSION 1:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 1 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Stayed below 1500 ft AGL on SA-2 run in	5
Avoided AAA kill zone on SA-2 attack	5
Player killed SA-2	5
Evaded simulated SA-3 shot 1	5
Evaded simulated SA-3 shot 2 (if fired)	5
Player killed SA-3	5

MISSION 2:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 2 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Strike package completed mission	20
SA-8 NW Alpha offline	5
SA-8 W Bravo offline	5
SA-8 Charlie offline	5
Firecan south of airbase offline	5

MISSION 3:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 3 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Player killed SA-8	15
SA-6 Straight Flush killed	9
Killed SA-6 TEL	2
Killed SA-6 TEL	2
Killed SA-6 TEL	2

MISSION 4:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 4 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
All three air defense tgts at garrison killed	10
ZU-57 killed	10
Villa destroyed	5
Guard house destroyed	5

MISSION 5:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 5 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Entered Palmyra MEZ	10
Entered Tiyas MEZ	10
Approached Sharqiyah Mines	10

MISSION 6:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 6 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
HARM fired on time	10
Tin Shield killed	20

MISSION 7:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 7 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Strike completed	15
At least 2 SA-6 TELs killed	5
Popup SA-8 Killed	5
Popup Dogear killed	5

MISSION 8:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Cleared to land by tower (Incirlik)	4
Potential Score	10

Mission 8 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
SA-11 Snow Drift killed	10
Firecan killed	10
SA-8 north killed	5
SA-8 south killed	5

MISSION 9 Part 1:

50 Points Allocated on Mission Start.

TASK	AVAILABLE SCORE
Mission Completed	50
Didn't RV with tanker by mission end	-10

MISSION 9 Part 2:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	2
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	5

Mission 9 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Pilot rescued	15
Nav rescued	15
Nav unhurt in rescue	5

MISSION 10:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 10 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Pesky's mission proceeded	10
Pesky did not abort	10
SA-3 eliminated	10

MISSION 11:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	1
Cleared to land by tower	1
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 11 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
Player primary target hit	20
Mig-29 killed	5
Mig-29 killed	5

MISSION 12:

50 Points Allocated on Mission Start. Note Immortal mode limits score to 60 points, regardless of scoring elements achieved.

ATC System:

TASK	SCORE
Requested taxi	1
Requested takeoff	1
Requested engine start	1
Departure altitude correct at 5 mile contact	1
Departure contacted at 5 miles	1
Departure heading followed	1
Approach contacted (60-30 miles)	1
Altitude correct when arrival contacted	1
Used route Alpha/Bravo as directed	2
Violated Ruwaished Restriction (7500ft MSL)	-2
Potential Score	10

Mission 12 Tasks:

TASK	AVAILABLE SCORE
Mission Completed	10
SA-10 forced offline	15
Hammer 2 no losses	5
Outlaw 3 no losses	5
Devil 6 no losses	5